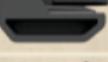


PIECE TYPE	MARK	MAX SPEED	ARMOR FRONT – SIDE – REAR	GUN	FIRING DIRECTION	RANGE
 Recon Tank	▲ RT	6	0 – 0 – 0	I	↗↑↗	2 +
 Light Tank	▲ LT	5	I – 0 – 0	I	↗↑↗	2 +
 Medium Tank	◇ MT	4	II – I – 0	II	↗↑↗	2 +
 Heavy Tank	□ HT	3	III – II – I	III	↗↑↗	2 +
 Heavy Bulldozer	⊜ HB	3	III – I – I	III	↗↑↗	2 +
 Super-heavy Tank	▣ ST	2	IV – III – II	IV	↗↑↗	2 +
 Tank Destroyer	△ TD	4	II – I – 0	IV	↑	2 +
 Heavy Mortar	⊠ HM	3	I – 0 – 0	V	↑ ↙	3–5
 Light Howitzer	⊢ LH	4	0 – 0 – 0	III	↑ ↙	4–7