

# TANK CHESS

# AIRBORNE

PIECE TYPE		MARK	MAX SPEED	ARMOR FRONT – SIDE – REAR	GUN	FIRING DIRECTION	RANGE	
	Airborne Light Tank	 <b>AL</b>	<b>4</b>	<b>I – 0 – 0</b>	<b>I</b>		<b>2 +</b>	
	Airborne Unit	 <b>AU</b>	<b>4</b>	<b>0 – 0 – 0</b>	<b>II</b>		<b>1</b>	
	Armored AA Vehicle	 <b>AA</b>	<b>4</b>	<b>I – I – 0</b>	<b>I</b>		<b>2 +</b>	 1-3
	Fast AA Vehicle	 <b>FA</b>	<b>5</b>	<b>0 – 0 – 0</b>	<b>I</b>		<b>2 +</b>	 1-3
	Anti-aircraft Tower	 <b>T</b>		<b>IV – IV – IV</b>			 1-3	